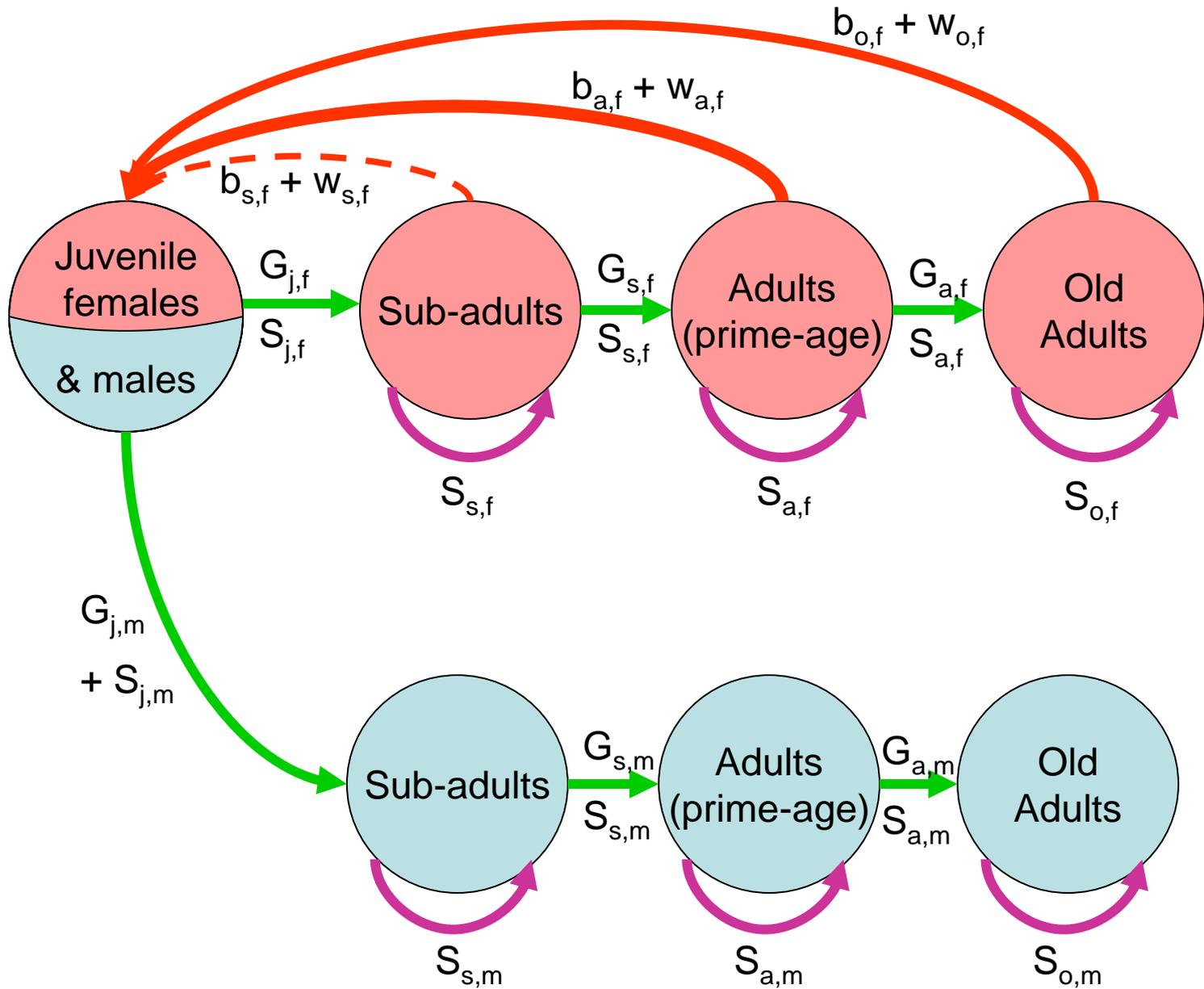


# PVA model for SW Alaska sea otters

A progress report

# Overview of PVA

- Demographic model structured by age (juv, sub-adlt, adult, aged adult) and sex
- Also accounts for spatial structure: multiple sub-populations (Islands, or mainland regions) linked by dispersal
- Forecasts of population dynamics made by simulating variation in survival rates according to observed range and patterns of variation from existing data



# Parameterizing transition rates

- Estimates of age/sex-specific vital rates from various telemetry studies
- Analysis of pop'n age-structure (Laidre et al 2006) indicates that age-biased mortality “relaxed” early-on in decline: the increased mortality that caused decline was primarily age-independent mortality (AIM = predation or...)
- Approach: use MLE techniques with skiff survey time series data to find rate of per-capita AIM necessary to cause observed declines

# In other words...

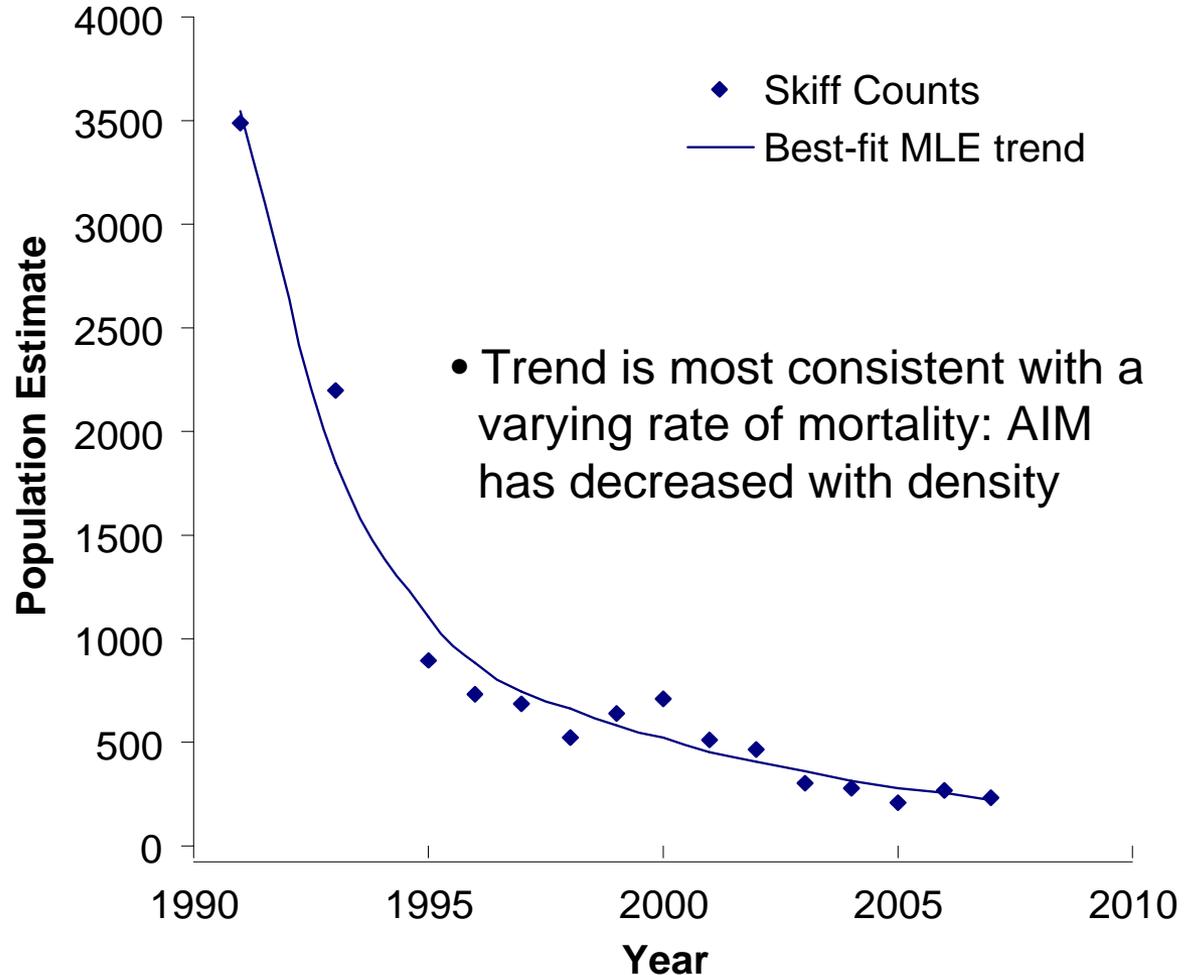
- How much unexplained AIM (in addition to “baseline” age-dependent mortality from all other sources) was needed to cause the observed decline trajectories?
- Was per-capita rate of AIM constant, or has it varied as a function of sea otter density ( $\uparrow$  or  $\downarrow$  over the course of the decline)

# Alternate functions evaluated

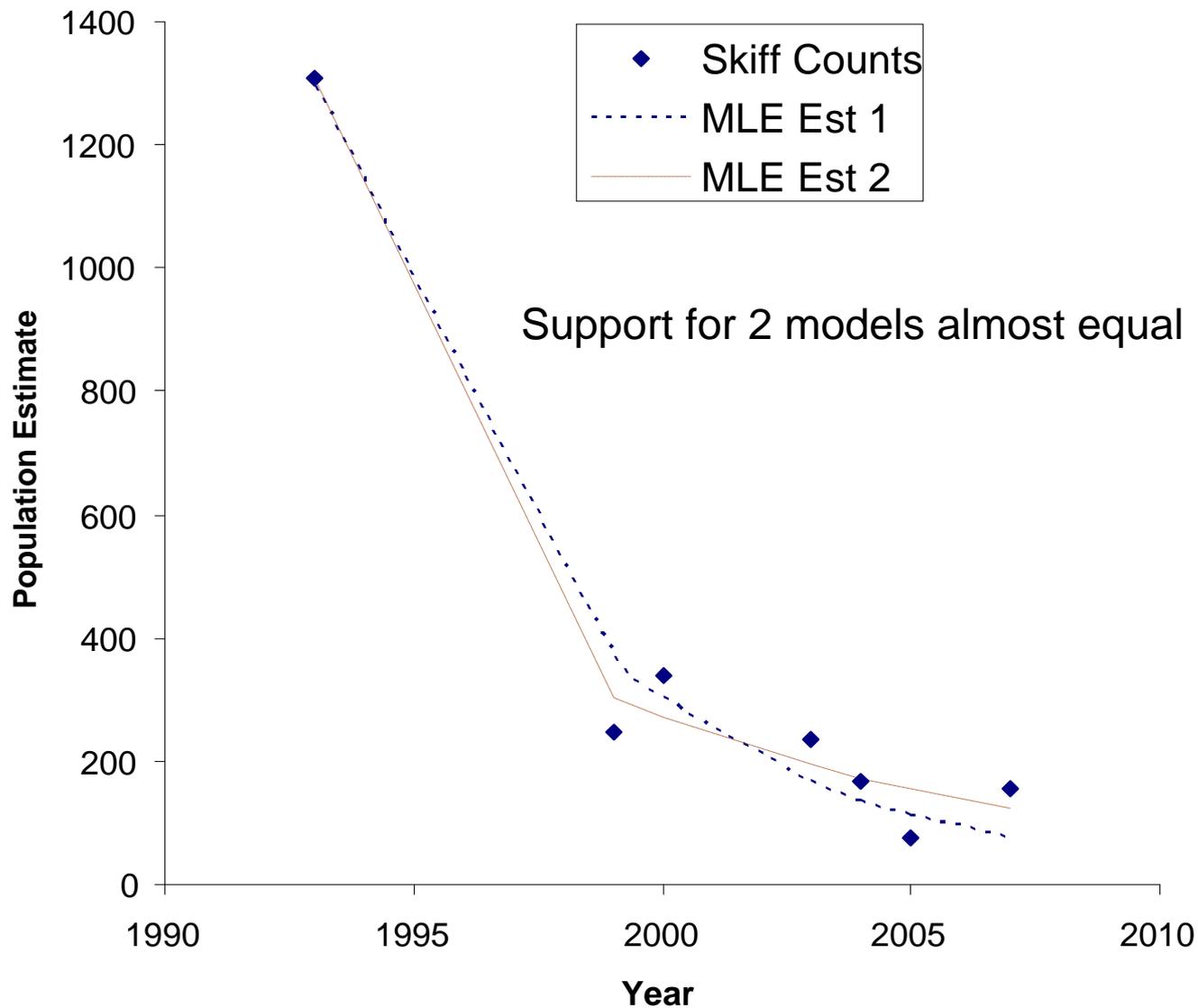
1. Rate of mortality shows no directional change (varies randomly, with constant average)
  2. Time-varying or density-varying mortality: per-capita rate AIM increases or decreases as otter numbers drop: 3 additional parameters needed to fit this function
- AIC used to select most parsimonious model form (penalizing for additional parameters)

# Raw data: skiff survey time series

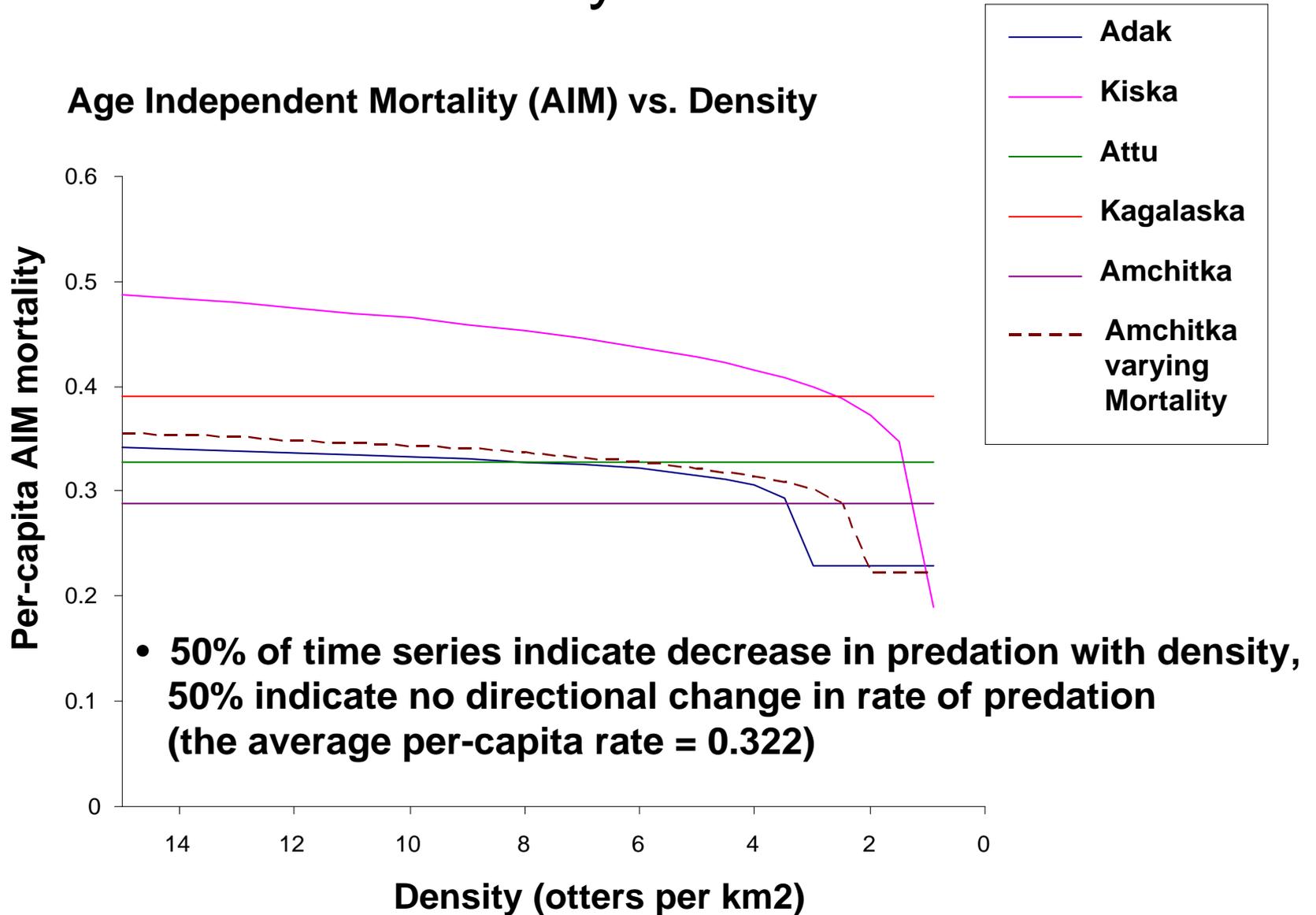
## Adak Island Population Dynamics



# Amchitka Island Population Dynamics



# Summary of Trends

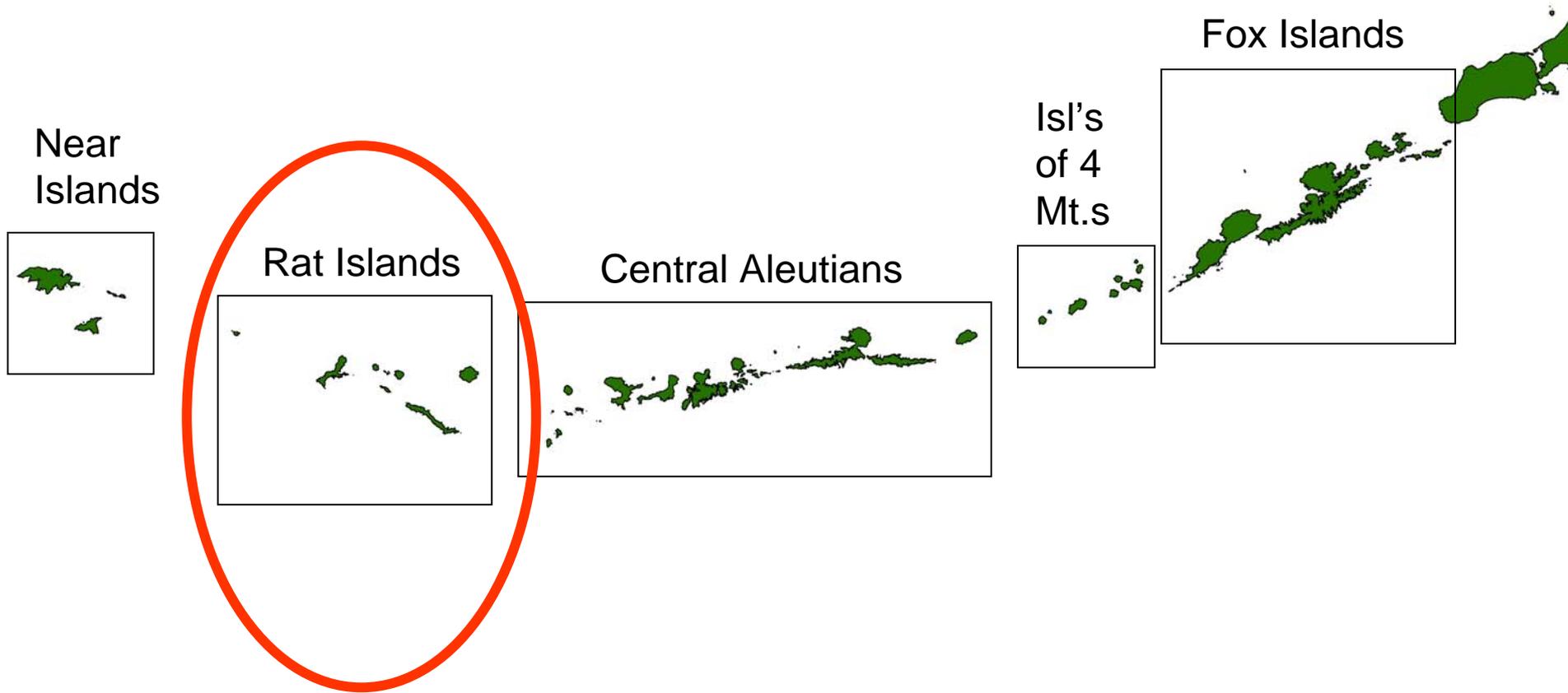


# PVA model: methods

- Dynamics tracked on annual time-step for each distinct sub-population: vital rates are density dependent (theta-logistic model, assume  $\lambda = 1.15$  at low density), with env. & demog. stochasticity
- Additional mortality from predation (or other AIM) drawn randomly from MLE-fitted distributions: rate of AIM assumed to be independent of density at some Islands (50%), density-dependent at others
- Dispersal between sub-populations also modeled as a stochastic process

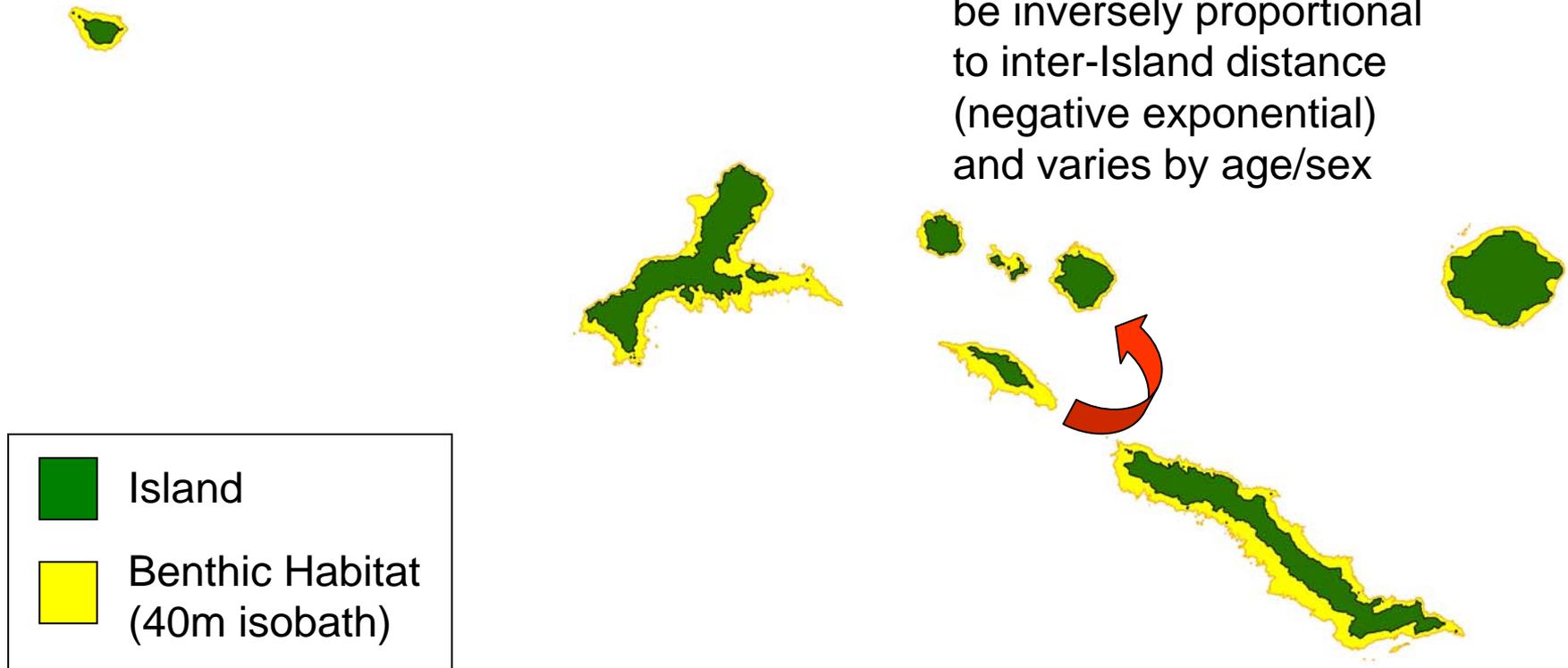
# Geography Review: Aleutian Islands

- **Population dynamics tracked for five main Island Groups**



# Rat Island Group

Dispersal can occur between Islands, with probability assumed to be inversely proportional to inter-Island distance (negative exponential) and varies by age/sex



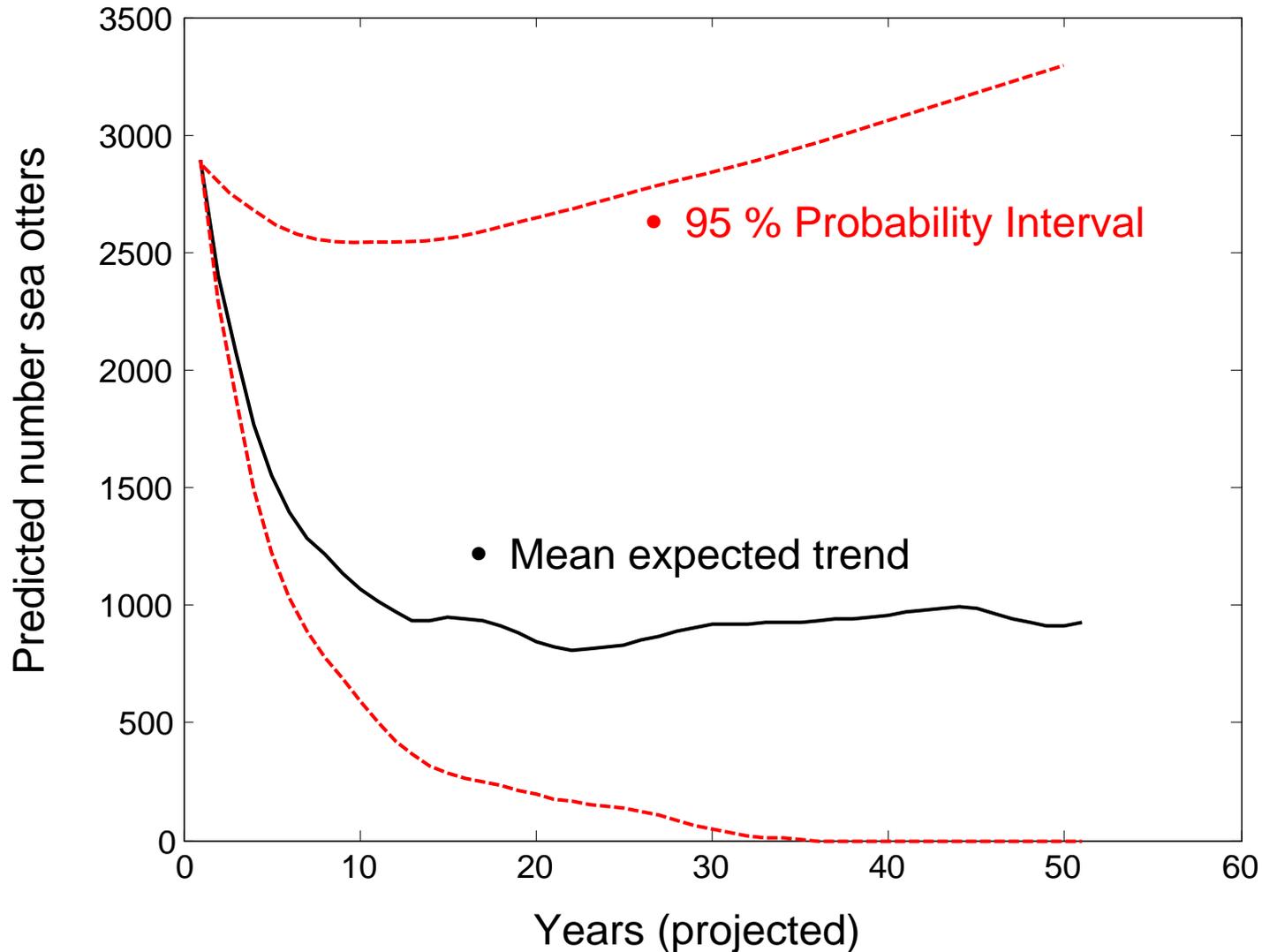
- **Density at each Island measured as otters per km<sup>2</sup> of habitat**
- **Total Population size in 2000 (Yr 0) = 600, ~ 5% of K**

# PVA model: more methods

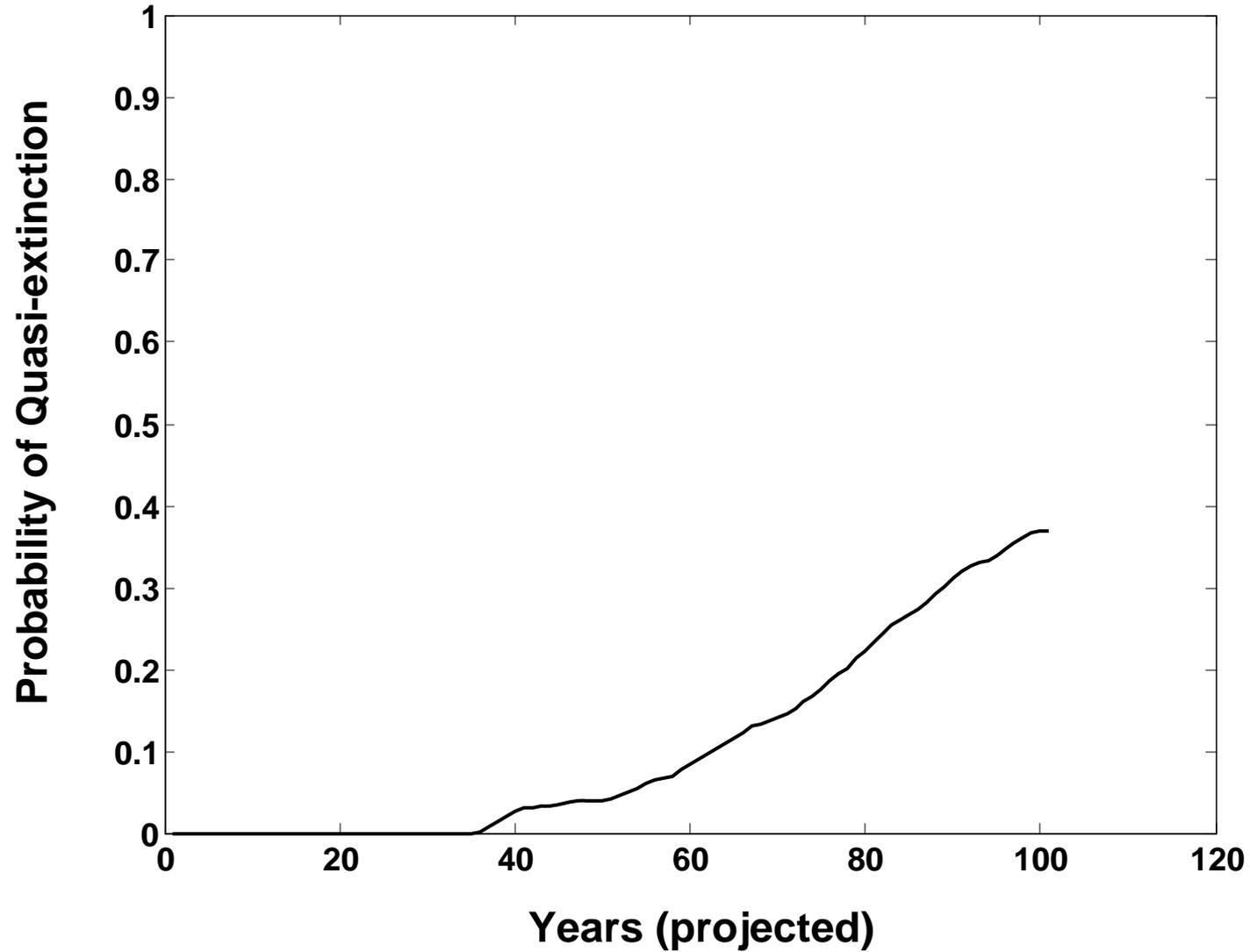
- Monte Carlo simulations: all stochastic processes modeled by drawing randomly from appropriate distributions
- Model parameters vary within “reasonable ranges” over many iterations
- Model output: total pop’n size over time and probability of extinction at year T

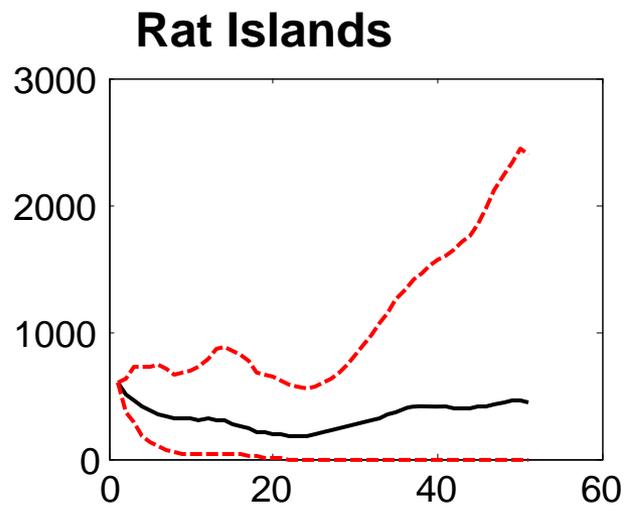
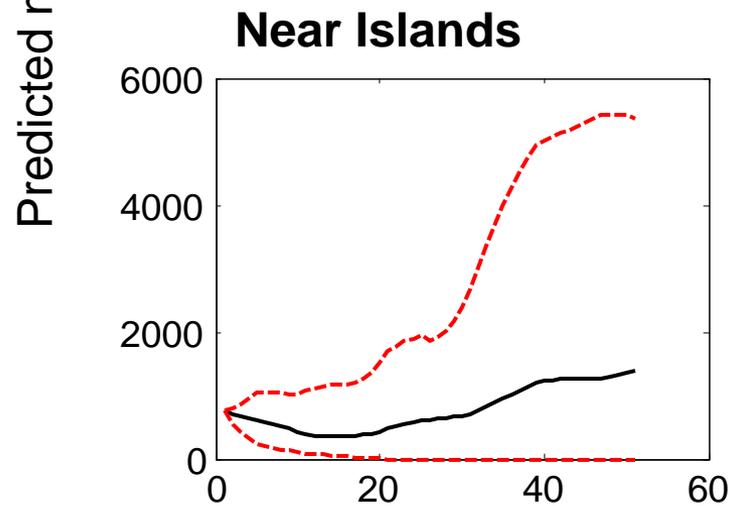
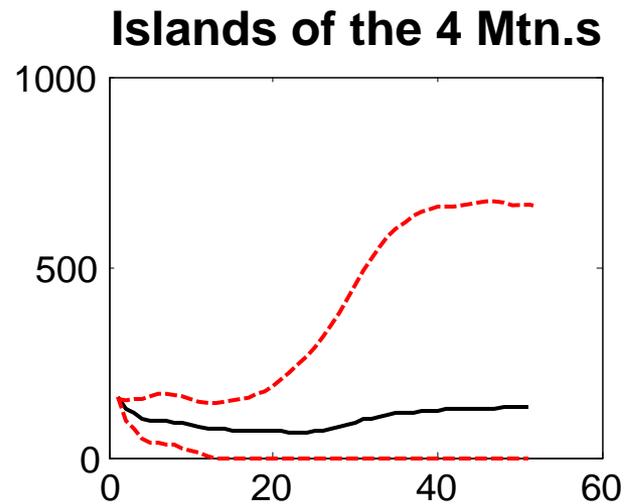
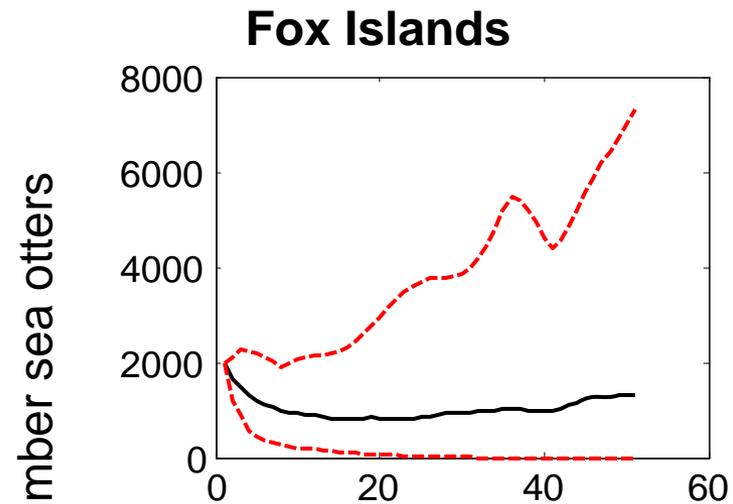
# Some preliminary results

## Central Aleutians



# Central Aleutians

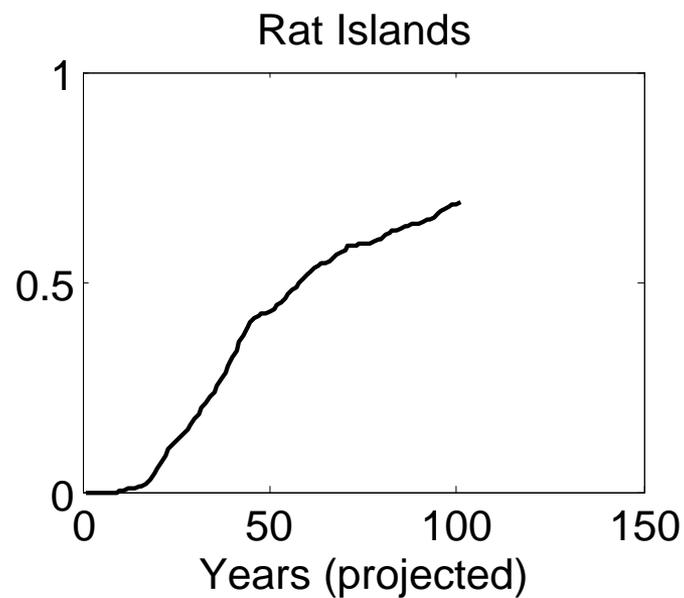
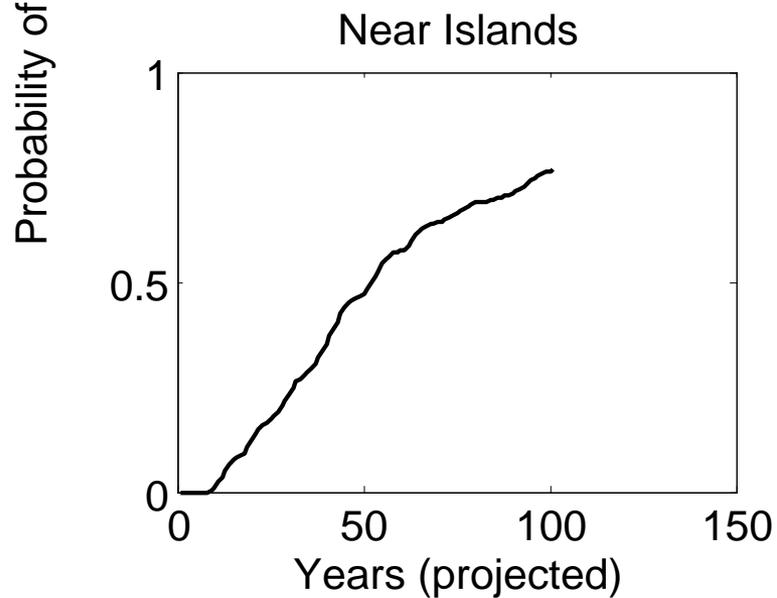
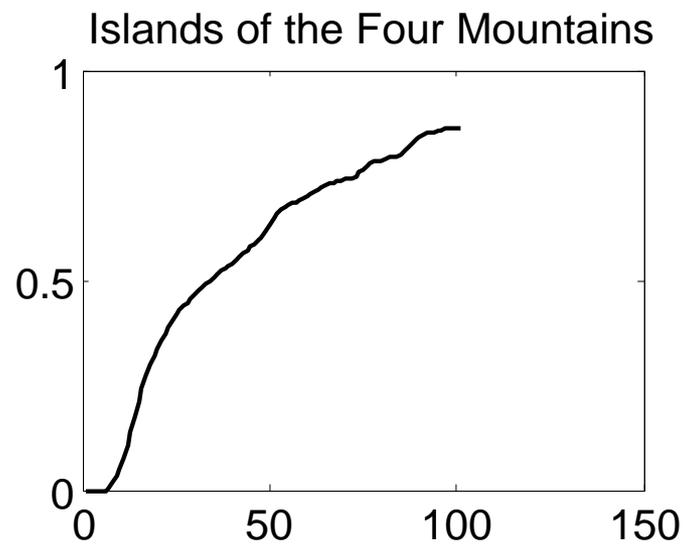
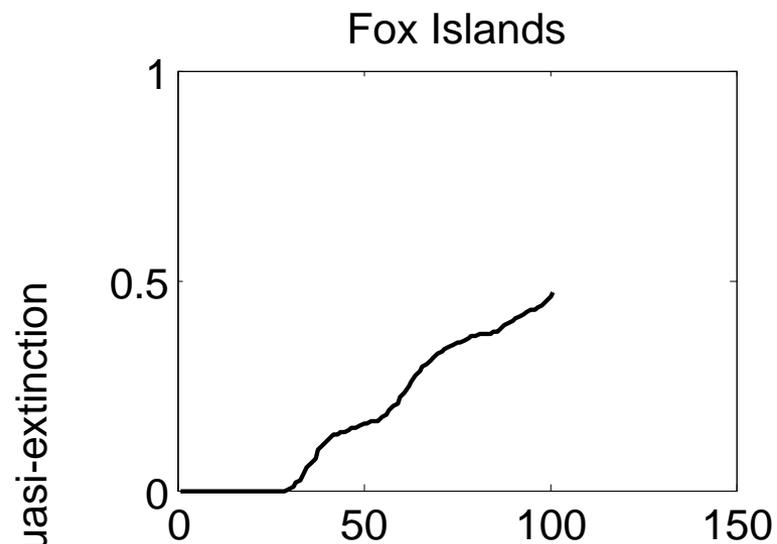




Years (projected)

Years (projected)

Predicted number sea otters



# Conclusions

- Adding 2007 data points was crucial: allowed detection of varying decline rates
- Prognosis still grim, but depends on assumptions about variation in mortality
- Preliminary results highlight the need to better understand spatial dynamics, especially potential for “refuges” (habitat characteristic model)
- Further parameterization needed before applying model to eastern M.U.s

**Version 1:** probability of Islands showing D-D mortality vs. random AIM is not related to habitat area

**Version 2:** probability of Islands showing D-D mortality vs. random AIM is greater for big Islands

**Version 3:** variation in rate of mortality is time-dependent rather than density-dependent